

## Alcohol & Other Drugs: A Virtual Tool for College Students

**MARCH 2021** 

# Poll Question

How prepared are your students to navigate conversations around alcohol and drug use with their peers?

- VERY PREPARED
   No additional training needed
- 2. SOMEWHAT PREPARED

  They could benefit from additional training
- 3. NOT PREPARED AT ALL They have not received training
- 4. NOT SURE



## Today's Presenters



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Senior Training and Technical
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Futures Without Violence



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Director

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Campus Communities (CHASCo)



Kim Wieland, MPH Head of Product, Education Kognito



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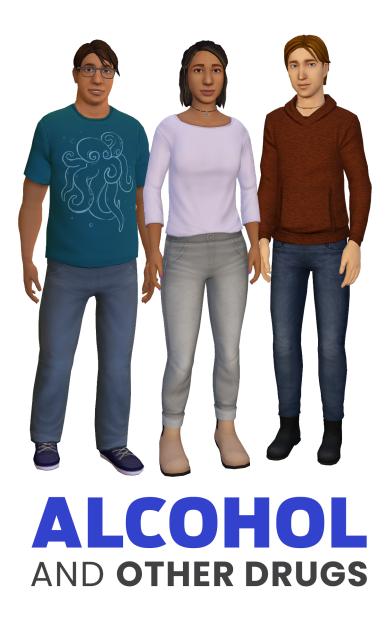
## Agenda

- Introduction to Alcohol & Other Drugs
- Key Learning Objectives
- Content Overview
- Live Demonstration
- Q&A



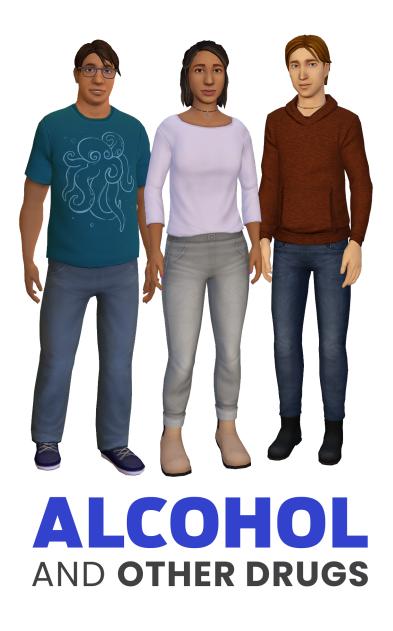
Today's college students need more than definitions or 'sit and get' content to make healthy decisions and support one another.

We empower students to take an active role in creating a healthy and safe campus environment through personalized <u>experiential practice</u>.



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Students receive customized information based on their choice of a virtual coach that represents their level of risk - low, mid, or high.





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### DEVELOPED BY PREVENTION EXPERTS

Campus prevention leaders, instructional designers, and real students contributed to simulation content.

### PART OF A POWERFUL PREVENTION STRATEGY

With Kognito's Student Wellness & Campus Climate bundle, students learn through practice to build health promoting behaviors while reducing harmful ones



## Alcohol & Other Drugs

## **Learning Objectives**

**Understand** social norms around drinking and other drugs

**Apply refusal strategies** that help an individual know when and how to say no

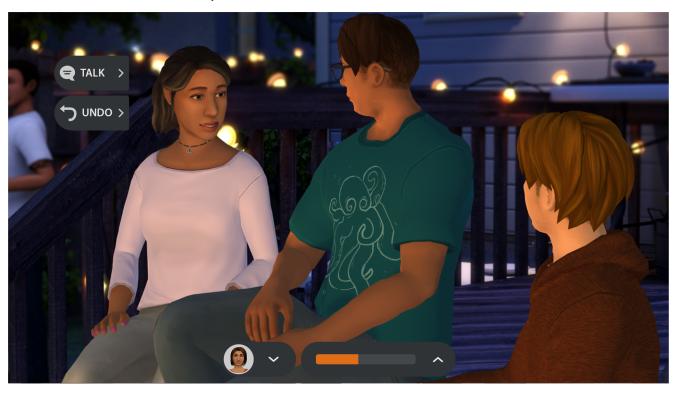
**Examine the risks** associated with alcohol and other drug use

**Recognize** when and how to refer peers to seek out additional help

Apply safe, positive, actionable strategies for intervening in situations where alcohol or other drugs are being misused

Compose a personal positive behaviors action plan

60-min interactive, self-paced and evidence-based simulation



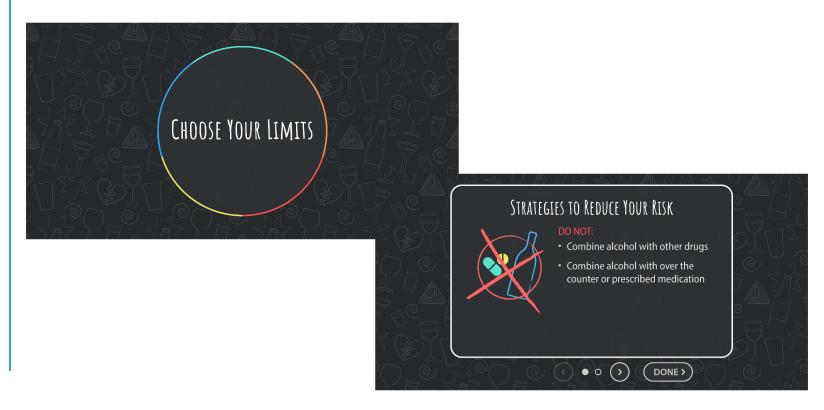




## Skills Acquisition

- Goal/intention setting
- Refusal Skills
- Bystander Skills
- Active Listening (MI)







## Content Overview



Module 1
Introduction

Pick Your Coach

Didactic: Introduction

Module 2
Choosing Your
Limits

Didactic: Choosing Your Limits

Scenario: Going Out to a Party

**Dashboard** 

Module 3
Looking Out for
a Friend

Didactic: Looking Out for a Friend Part 1

Scenario: Talk with Charlie at the Party

Dashboard

Didactic: Looking Out for a Friend Part 2 Module 4
Recognizing a
Pattern

Didactic: Recognizing a Pattern

Scenario: Talk with Charlie About his Drinking

Dashboard

Module 5
Staying True to
You

Didactic: Staying True to You

Your SMART Goal



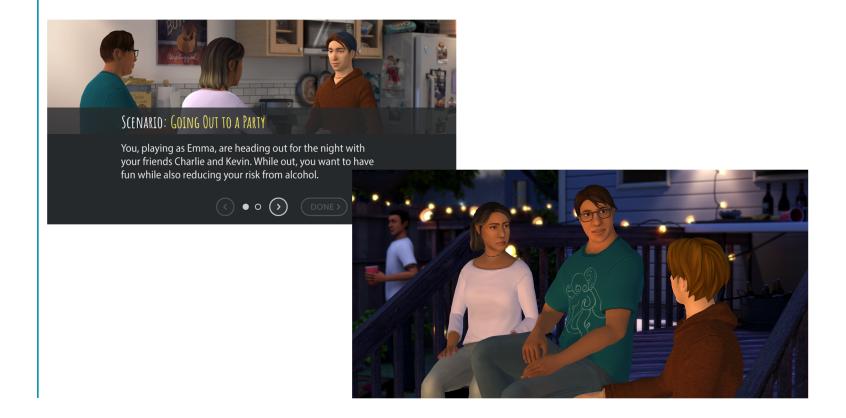
## Choose your Coach



## Choosing Your Limits

The student coach discusses social norms, making healthy choices, limitsetting, and refusal skills. Assuming the role of a virtual student, you must set your limits before attending a party.

As you interact at the party, you utilize the skills taught to determine how and if you will stick to your limits.

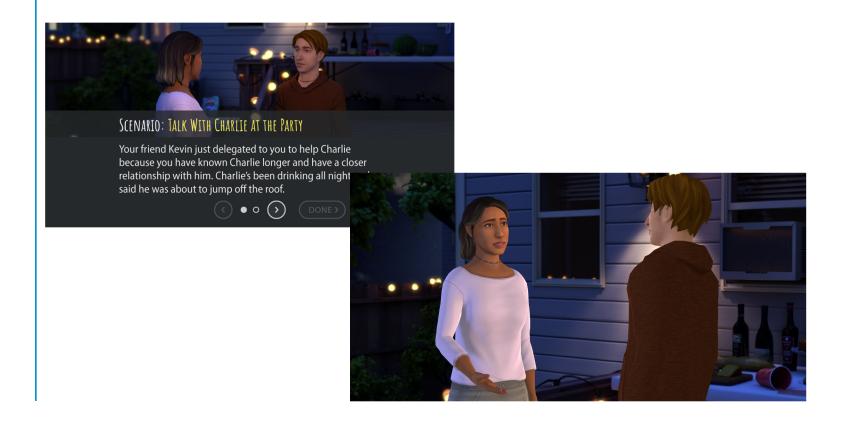




## Looking Out for a Friend

The student coach explains the three D's of bystander intervention: delegate, direct and distract.

You then use these skills to navigate a situation where a fellow student is drinking too much at a party





## Recognizing a Pattern

The student coach talks about patterns of high-risk behavior and resources available for support.

You practice communicating effectively with a friend who you are concerned about.

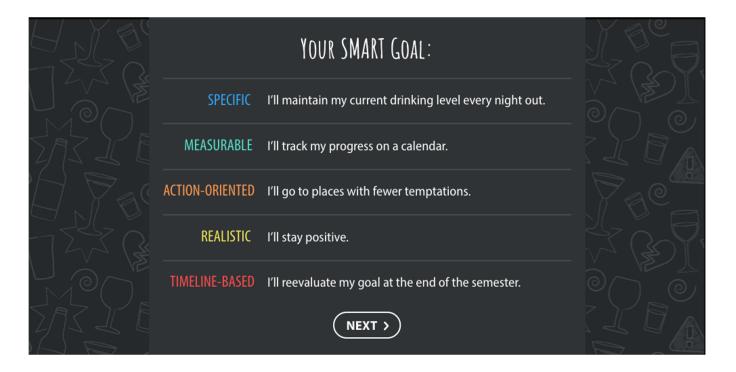




# Staying True to You

The student coach concludes with an exercise around goal setting.

You identify your personal motivators and set intentions for healthy decisions.





## Demo





## STUDENT WELLNESS AND CAMPUS CLIMATE PROGRAMS

We empower faculty, staff, and students to take an active role in creating a healthy and safe campus environment for all.

Through evidence-based experiential simulations, we offer a personalized and private practice environment for users to develop and practice communication skills aimed at promoting healthy behaviors while reducing harmful ones.

## **Topics covered include**

- Mental health and well-being
- 2. Sexual misconduct prevention
- 3. Military cultural competency
- 4. Alcohol & other drugs



Prevent substance misuse now and later in life by giving students the tools to better navigate real-life situations.



### **ENGAGING FOR STUDENTS**

Conversation scenarios meet students where they are and provide individual feedback across standardize content.



**EVIDENCE-**

BASED

Friend2Friend

methodology has been determined to

be evidence-based in

peer-reviewed studies

## SEAMLESS FOR **EDUCATORS**

Lesson plans and discussion guides facilitate integration into health curriculum and class discussion.



### **TRACKING & EVALUATION**

Built-in surveys measure impact on school climate and support evaluation efforts.

**VISIT:** kognito.com/products



FOR GRADES 8-12





## Q & A



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